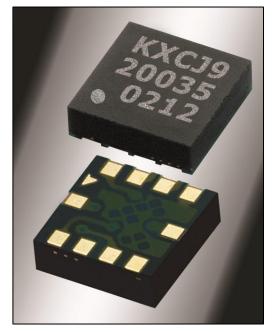


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### **Product Description**

The KXCJ9 is a tri-axis +/-2q, +/-4q or +/-8q silicon micromachined accelerometer. The sense element is using fabricated Kionix's proprietary plasma micromachining process technology. Acceleration sensing is based on the principle of a differential capacitance arising from acceleration-induced motion of the sense element, which further utilizes common mode cancellation to decrease errors from process variation, temperature, and environmental stress. The sense element is hermetically sealed at the wafer level by bonding a second silicon lid wafer to the device using a glass frit. A separate ASIC device packaged with the sense element provides signal conditioning and digital communications. The accelerometer is delivered in a 3 x 3 x 0.9 mm LGA plastic package operating from a 1.8 -3.6V DC supply. Voltage regulators are used to maintain constant internal operating voltages over the range of input supply voltages. This results in stable operating



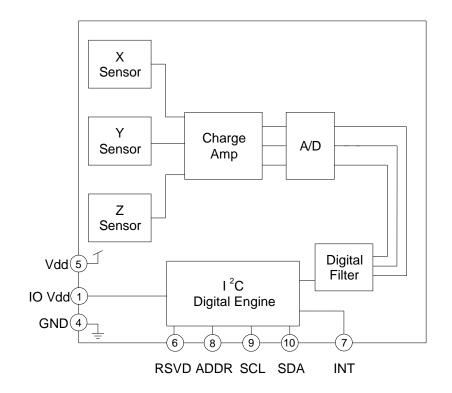
characteristics over the range of input supply voltages and virtually undetectable ratiometric error. The I<sup>2</sup>C digital protocol is used to communicate with the chip to configure the part and monitor outputs.



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### **Functional Diagram**





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### **Product Specifications**

Table 1. Mechanical

(specifications are for operation at 2.6V and T = 25C unless stated otherwise)

| P                                     | arameters               | Units    | Min                   | Typical                     | Max  |
|---------------------------------------|-------------------------|----------|-----------------------|-----------------------------|------|
| Operating Temperatu                   | re Range                | °C       | -40                   | -                           | 85   |
| Zero-g Offset                         |                         | mg       | -                     | ±25                         | ±125 |
| Zero-g Offset Variatio                | n from RT over Temp.    | mg/ºC    |                       | 0.2                         |      |
| Sensitivity (14-bit) <sup>1,2</sup>   | GSEL1=1, GSEL0=1 (± 8g) | counts/g | 922                   | 1024                        | 1126 |
|                                       | GSEL1=0, GSEL0=0 (± 2g) |          | 922                   | 1024                        | 1126 |
| Sensitivity (12-bit) <sup>1</sup>     | GSEL1=0, GSEL0=1 (± 4g) | counts/g | 461                   | 512                         | 563  |
|                                       | GSEL1=1, GSEL0=0 (± 8g) |          | 230                   | 256                         | 282  |
|                                       | GSEL1=0, GSEL0=0 (± 2g) |          | 57                    | 64                          | 71   |
| Sensitivity (8-bit) <sup>1</sup>      | GSEL1=0, GSEL0=1 (± 4g) | counts/g | 28                    | 32                          | 36   |
|                                       | GSEL1=1, GSEL0=0 (± 8g) |          | 14                    | 16                          | 18   |
| Sensitivity Variation fr              | om RT over Temp.        | %/°C     |                       | 0.03                        |      |
| Self Test Output change on Activation |                         | g        |                       | 1 (x)<br>0.8 (y)<br>0.6 (z) |      |
| Mechanical Resonand                   | Hz                      |          | 3500 (xy)<br>1800 (z) |                             |      |
| Non-Linearity                         | % of FS                 |          | 0.6                   |                             |      |
| Cross Axis Sensitivity                | %                       |          | 2                     |                             |      |

#### Notes:

- 1. Resolution and acceleration ranges are user selectable via I<sup>2</sup>C.
- 2. 14-bit Resolution is only available for registers 0x06h 0x0Bh in the 8g Full Power mode
- 3. Resonance as defined by the dampened mechanical sensor.



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#### Table 2. Electrical

(specifications are for operation at 2.6V and T = 25C unless stated otherwise)

| ı                                   | Parameters                            | Units | Min                   | Typical | Max                   |
|-------------------------------------|---------------------------------------|-------|-----------------------|---------|-----------------------|
| Supply Voltage (V <sub>dd</sub> )   | Operating                             | V     | 1.71                  | 2.6     | 3.6                   |
| I/O Pads Supply Volt                | age (V <sub>IO</sub> )                | V     | 1.7                   |         | $V_{dd}$              |
|                                     | Full Power Mode (RES = 1)             |       |                       | 135     |                       |
| Current Consumption                 | Low Power Mode <sup>1</sup> (RES = 0) | μΑ    |                       | 10      |                       |
|                                     | Disabled                              |       |                       | 0.9     |                       |
| Output Low Voltage                  | $(V_{io} < 2V)^2$                     | V     | -                     | -       | 0.2 * V <sub>io</sub> |
| Output Low Voltage                  | $(V_{io} > 2V)^2$                     | V     | -                     | -       | 0.4                   |
| Output High Voltage                 |                                       | V     | 0.8 * V <sub>io</sub> | -       | -                     |
| Input Low Voltage                   |                                       | V     | -                     | -       | 0.2 * V <sub>io</sub> |
| Input High Voltage                  |                                       | V     | 0.8 * V <sub>io</sub> | -       | -                     |
| Input Pull-down Curr                | ent                                   | μΑ    |                       | 0       |                       |
| Start Up Time <sup>3</sup>          |                                       | ms    | 2.0                   |         | 650                   |
| Power Up Time <sup>4</sup>          |                                       | ms    |                       | 10      |                       |
| I <sup>2</sup> C Communication F    | MHz                                   |       |                       | 3.4     |                       |
| Output Data Rate (ODR) <sup>5</sup> |                                       | Hz    | 0.781                 | 50      | 1600                  |
| Bandwidth (-3dB) <sup>6</sup>       | RES = 0                               | Hz    |                       | 800     |                       |
| Bandwidth (-30B)                    | RES = 1                               | Hz    |                       | ODR/2   |                       |

#### Notes:

- 1. Current varies with Output Data Rate (ODR) see table below.
- 2. For I<sup>2</sup>C communication, this assumes a minimum 1.5k $\Omega$  pull-up resistor on SCL and SDA pins.
- 3. Start up time is from PC1 set to valid outputs. Time varies with Output Data Rate (ODR); see chart below.
- 4. Power up time is from Vdd and IO\_Vdd valid to device boot completion.
- 5. User selectable through I<sup>2</sup>C.
- 6. User selectable and dependent on ODR and RES.

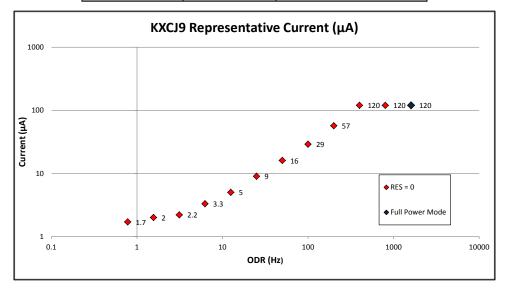


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**Table 3 Current Profile** 

| KXCJ9 R   | KXCJ9 Representative Current Profile |              |  |  |  |  |  |  |  |  |  |
|-----------|--------------------------------------|--------------|--|--|--|--|--|--|--|--|--|
| ODR (Hz)  | RES                                  | Current (μA) |  |  |  |  |  |  |  |  |  |
| 0         | Disabled                             | 0.9          |  |  |  |  |  |  |  |  |  |
| 0.781     | 0                                    | 1.7          |  |  |  |  |  |  |  |  |  |
| 1.563     | 0                                    | 2            |  |  |  |  |  |  |  |  |  |
| 3.125     | 0                                    | 2.2          |  |  |  |  |  |  |  |  |  |
| 6.25      | 0                                    | 3.3          |  |  |  |  |  |  |  |  |  |
| 12.5      | 0                                    | 5            |  |  |  |  |  |  |  |  |  |
| 25        | 0                                    | 9            |  |  |  |  |  |  |  |  |  |
| 50        | 0                                    | 16           |  |  |  |  |  |  |  |  |  |
| 100       | 0                                    | 29           |  |  |  |  |  |  |  |  |  |
| 200       | 0                                    | 57           |  |  |  |  |  |  |  |  |  |
| 400       | 0                                    | 120          |  |  |  |  |  |  |  |  |  |
| 800       | 0                                    | 120          |  |  |  |  |  |  |  |  |  |
| 1600      | 0                                    | 120          |  |  |  |  |  |  |  |  |  |
| All Rates | 1                                    | 120          |  |  |  |  |  |  |  |  |  |



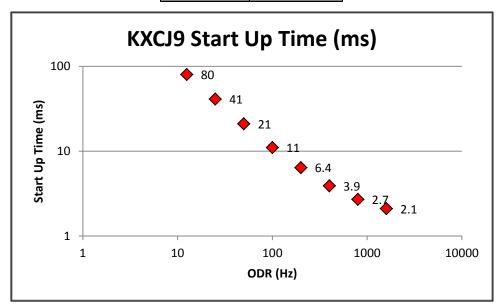


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**Table 4 Start Up Time Profile** 

| KXCJ9 Representative<br>Start Up Time |                       |  |  |  |  |  |  |
|---------------------------------------|-----------------------|--|--|--|--|--|--|
| ODR (Hz)                              | Start Up Time<br>(ms) |  |  |  |  |  |  |
| 12.5                                  | 80                    |  |  |  |  |  |  |
| 25                                    | 41                    |  |  |  |  |  |  |
| 50                                    | 21                    |  |  |  |  |  |  |
| 100                                   | 11                    |  |  |  |  |  |  |
| 200                                   | 6.4                   |  |  |  |  |  |  |
| 400                                   | 3.9                   |  |  |  |  |  |  |
| 800                                   | 2.7                   |  |  |  |  |  |  |
| 1600                                  | 2.1                   |  |  |  |  |  |  |





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Table 5. Environmental

| Parar                             | neters          | Units | Min  | Typical                           | Max  |
|-----------------------------------|-----------------|-------|------|-----------------------------------|------|
| Supply Voltage (V <sub>dd</sub> ) | Absolute Limits | V     | -0.5 | 1                                 | 3.63 |
| Operating Temperatur              | re Range        | °C    | -40  | -                                 | 85   |
| Storage Temperature               | Range           | °C    | -55  | ı                                 | 150  |
| Mech. Shock (powere               | g               | -     | -    | 5000 for 0.5ms<br>10000 for 0.2ms |      |
| ESD                               | НВМ             | V     | -    | -                                 | 2000 |



Caution: ESD Sensitive and Mechanical Shock Sensitive Component, improper handling can cause permanent damage to the device.



This product conforms to Directive 2002/95/EC of the European Parliament and of the Council of the European Union (RoHS). Specifically, this product does not contain lead, mercury, cadmium, hexavalent chromium, polybrominated biphenyls (PBB), or polybrominated diphenyl ethers (PBDE) above the maximum concentration values (MCV) by weight in any of its homogenous materials. Homogenous materials are "of uniform

composition throughout."



This product is halogen-free per IEC 61249-2-21. Specifically, the materials used in this product contain a maximum total halogen content of 1500 ppm with less than 900-ppm bromine and less than 900-ppm chlorine.

#### Soldering

Soldering recommendations are available upon request or from www.kionix.com.

#### Floor Life

Factory floor life exposure of the KXCJ9 reels removed from the moisture barrier bag should not exceed a maximum of 168 hours at 30C/60%RH. If this floor life is exceeded, the parts should be dried per the IPC/JEDEC J-STD-033A standard.

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### **Application Schematic**

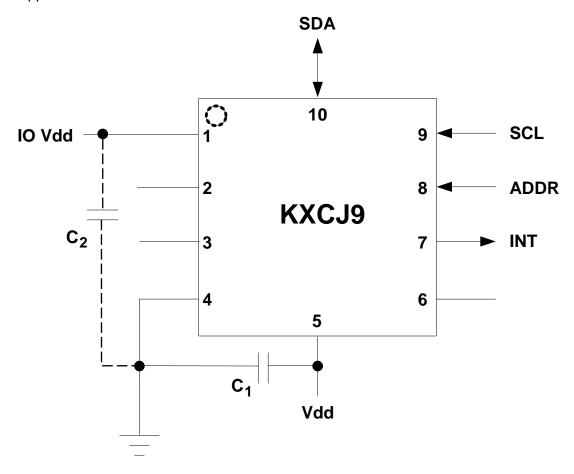


Table 6. KXCJ9 Pin Descriptions

| Pin | Name   | Description  |
|-----|--------|--|
| 1   | IO Vdd | The power supply input for the digital communication bus. Optionally decouple this pin to ground with a 0.1uF ceramic capacitor. |
| 2   | DNC    | Reserved – Do Not Connect  |
| 3   | DNC    | Reserved – Do Not Connect  |
| 4   | GND    | Ground   |
| 5   | Vdd    | The power supply input. Decouple this pin to ground with a 0.1uF ceramic capacitor.  |
| 6   | RSVD   | Reserved – Connect to Vdd, IO Vdd, or GND  |
| 7   | INT    | Physical Interrupt   |
| 8   | ADDR   | I <sup>2</sup> C programmable address bit – Connect to IO_Vdd or GND   |
| 9   | SCL    | I <sup>2</sup> C Serial Clock  |
| 10  | SDA    | I <sup>2</sup> C Serial Data   |

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### **Test Specifications**



### Special Characteristics:

These characteristics have been identified as being critical to the customer. Every part is tested to verify its conformance to specification prior to shipment.

### **Table 7. Test Specifications**

| Parameter          | Specification         | Test Conditions  |
|--------------------|-----------------------|------------------|
| Zero-g Offset @ RT | 0 +/- 128 counts      | 25C, Vdd = 2.6 V |
| Sensitivity @ RT   | 1024 +/- 102 counts/g | 25C, Vdd = 2.6 V |

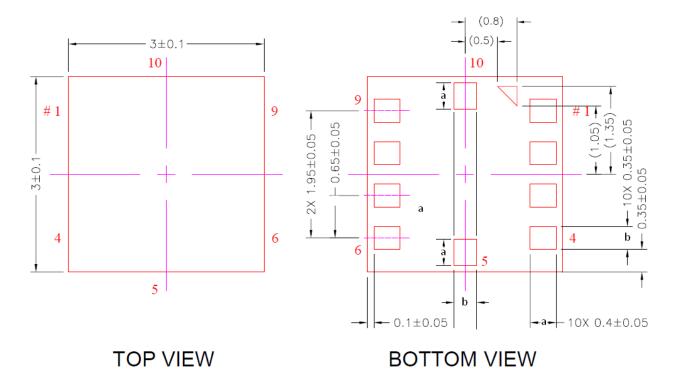


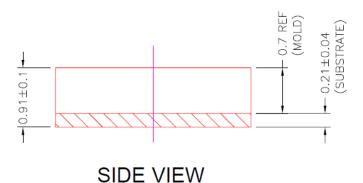
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### **Package Dimensions and Orientation**

3 x 3 x 0.9 mm LGA





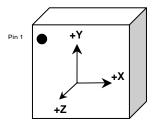
All dimensions and tolerances conform to ASME Y14.5M-1994



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### Orientation



When device is accelerated in +X, +Y or +Z direction, the corresponding output will increase.

# Static X/Y/Z Output Response versus Orientation to Earth's surface (1g): GSEL1=0, GSEL0=0 (± 2g)

| Position          | 1    | 1 2 |      | 3  |       | 4   |            | 5   |        | 6  |       |     |   |  |
|-------------------|------|-----|------|----|-------|-----|------------|-----|--------|----|-------|-----|---|--|
| Diagram           |      |     |      |    |       |     | Top Bottom |     | Bottom |    |       |     |   |  |
| Resolution (bits) | 12   | 8   | 12   | 8  | 12    | 8   | 12         | 8   | 12     | 8  | 12    | 8   |   |  |
| X (counts)        | 0    | 0   | 1024 | 64 | 0     | 0   | -1024      | -64 | 0      | 0  | 0     | 0   |   |  |
| Y (counts)        | 1024 | 64  | 0    | 0  | -1024 | -64 | 0          | 0   | 0      | 0  | 0     | 0   |   |  |
| Z (counts)        | 0    | 0   | 0    | 0  | 0     | 0   | 0          | 0   | 1024   | 64 | -1024 | -64 |   |  |
|                   |      |     |      |    |       |     |            |     |        |    |       |     |   |  |
| X-Polarity        | 0    |     | +    | +  |       | 0   |            | -   |        |    | 0     |     | 0 |  |
| Y-Polarity        | +    |     | 0    | 0  |       |     | 0          |     | 0 0    |    | 0     |     |   |  |
| Z-Polarity        | 0    |     | 0    | 0  |       | 0   |            | 0   |        | +  |       |     |   |  |



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### Static X/Y/Z Output Response versus Orientation to Earth's surface (1g):

GSEL1=0, GSEL0=1 (± 4g)

| Position          | 1   |    | 2   |    | 3    |     | 4    |            | 5   |    | 6      |     |  |
|-------------------|-----|----|-----|----|------|-----|------|------------|-----|----|--------|-----|--|
| Diagram           |     |    |     |    |      |     |      | Top Bottom |     |    | Bottom |     |  |
| Resolution (bits) | 12  | 8  | 12  | 8  | 12   | 8   | 12   | 8          | 12  | 8  | 12     | 8   |  |
| X (counts)        | 0   | 0  | 512 | 32 | 0    | 0   | -512 | -32        | 0   | 0  | 0      | 0   |  |
| Y (counts)        | 512 | 32 | 0   | 0  | -512 | -32 | 0    | 0          | 0   | 0  | 0      | 0   |  |
| Z (counts)        | 0   | 0  | 0   | 0  | 0    | 0   | 0    | 0          | 512 | 32 | -512   | -32 |  |
|                   |     |    |     | ·  |      |     |      |            |     |    |        |     |  |
| X-Polarity        | 0   |    | +   | +  |      | 0   |      | -          |     |    | 0      |     |  |
| Y-Polarity        | +   |    | 0   | 0  |      |     | 0    | 0          |     |    | 0      |     |  |
| Z-Polarity        | 0   |    | 0   | 0  |      | 0   |      | 0 0        |     | +  |        | -   |  |

(1g)

Earth's Surface

## Static X/Y/Z Output Response versus Orientation to Earth's surface (1g):

GSEL1=1, GSEL0=0 (± 8g)

| Position          | 1   | 1  |     |     | 3    |     | 4    |     | 5   |               | 6    |            |  |
|-------------------|-----|----|-----|-----|------|-----|------|-----|-----|---------------|------|------------|--|
| Diagram           |     |    |     |     |      |     |      |     |     | Top<br>Bottom |      | Bottom Top |  |
| Resolution (bits) | 12  | 8  | 12  | 8   | 12   | 8   | 12   | 8   | 12  | 8             | 12   | 8          |  |
| X (counts)        | 0   | 0  | 256 | 16  | 0    | 0   | -256 | -16 | 0   | 0             | 0    | 0          |  |
| Y (counts)        | 256 | 16 | 0   | 0   | -256 | -16 | 0    | 0   | 0   | 0             | 0    | 0          |  |
| Z (counts)        | 0   | 0  | 0   | 0   | 0    | 0   | 0    | 0   | 256 | 16            | -256 | -16        |  |
|                   |     |    |     |     |      |     |      |     |     |               |      |            |  |
| X-Polarity        | 0   |    | +   | +   |      |     | -    |     | 0   |               | 0    |            |  |
| Y-Polarity        | +   | •  | 0   |     | -    |     | 0    |     | 0 0 |               | 0    |            |  |
| Z-Polarity        | 0   | 0  |     | 0 0 |      | 0   |      | +   |     | -             |      |            |  |
|                   |     |    |     | ,   | L (  | 1g) |      |     |     |               |      |            |  |

Earth's Surface



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### **KXCJ9 Digital Interface**

The Kionix KXCJ9 digital accelerometer has the ability to communicate on the I<sup>2</sup>C digital serial interface bus. This allows for easy system integration by eliminating analog-to-digital converter requirements and by providing direct communication with system micro-controllers.

The serial interface terms and descriptions as indicated in Table 8 below will be observed throughout this document.

| Term        | Description   |
|-------------|---|
| Transmitter | The device that transmits data to the bus.  |
| Receiver    | The device that receives data from the bus.   |
| Master      | The device that initiates a transfer, generates clock signals, and terminates a transfer. |
| Slave       | The device addressed by the Master.   |

 Table 8. Serial Interface Terminologies

#### I<sup>2</sup>C Serial Interface

As previously mentioned, the KXCJ9 has the ability to communicate on an I<sup>2</sup>C bus. I<sup>2</sup>C is primarily used for synchronous serial communication between a Master device and one or more Slave devices. The Master, typically a micro controller, provides the serial clock signal and addresses Slave devices on the bus. The KXCJ9 always operates as a Slave device during standard Master-Slave I<sup>2</sup>C operation.

I<sup>2</sup>C is a two-wire serial interface that contains a Serial Clock (SCL) line and a Serial Data (SDA) line. SCL is a serial clock that is provided by the Master, but can be held low by any Slave device, putting the Master into a wait condition. SDA is a bi-directional line used to transmit and receive data to and from the interface. Data is transmitted MSB (Most Significant Bit) first in 8-bit per byte format, and the number of bytes transmitted per transfer is unlimited. The I<sup>2</sup>C bus is considered free when both lines are high. The I<sup>2</sup>C interface is compliant with high-speed mode, fast mode and standard mode I<sup>2</sup>C standards.



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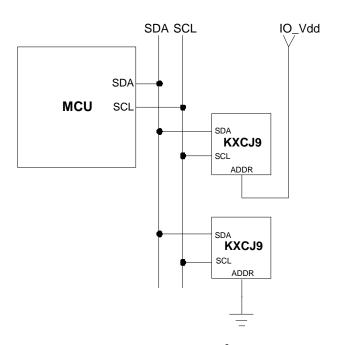


Figure 1. Multiple KXCJ9 I<sup>2</sup>C Connection

### I<sup>2</sup>C Operation

Transactions on the I<sup>2</sup>C bus begin after the Master transmits a start condition (S), which is defined as a high-to-low transition on the data line while the SCL line is held high. The bus is considered busy after this condition. The next byte of data transmitted after the start condition contains the Slave Address (SAD) in the seven MSBs (Most Significant Bits), and the LSB (Least Significant Bit) tells whether the Master will be receiving data '1' from the Slave or transmitting data '0' to the Slave. When a Slave Address is sent, each device on the bus compares the seven MSBs with its internally stored address. If they match, the device considers itself addressed by the Master. The KXCJ9's Slave Address is comprised of a programmable part and a fixed part, which allows for connection of multiple KXCJ9's to the same I<sup>2</sup>C bus. The Slave Address associated with the KXCJ9 is 000111X, where the programmable bit, X, is determined by the assignment of ADDR (pin 8) to GND or IO\_Vdd. Figure 1 above shows how two KXCJ9's would be implemented on an I<sup>2</sup>C bus.

It is mandatory that receiving devices acknowledge (ACK) each transaction. Therefore, the transmitter must release the SDA line during this ACK pulse. The receiver then pulls the data line low so that it remains stable low during the high period of the ACK clock pulse. A receiver that has been addressed, whether it is Master or Slave, is obliged to generate an ACK after each byte of data has been received. To conclude a transaction, the Master must transmit a stop condition (P) by transitioning the SDA line from low to high while SCL is high. The I<sup>2</sup>C bus is now free.



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#### Writing to a KXCJ9 8-bit Register

Upon power up, the Master must write to the KXCJ9's control registers to set its operational mode. Therefore, when writing to a control register on the I²C bus, as shown Sequence 1 on the following page, the following protocol must be observed: After a start condition, SAD+W transmission, and the KXCJ9 ACK has been returned, an 8-bit Register Address (RA) command is transmitted by the Master. This command is telling the KXCJ9 to which 8-bit register the Master will be writing the data. Since this is I²C mode, the MSB of the RA command should always be zero (0). The KXCJ9 acknowledges the RA and the Master transmits the data to be stored in the 8-bit register. The KXCJ9 acknowledges that it has received the data and the Master transmits a stop condition (P) to end the data transfer. The data sent to the KXCJ9 is now stored in the appropriate register. The KXCJ9 automatically increments the received RA commands and, therefore, multiple bytes of data can be written to sequential registers after each Slave ACK as shown in Sequence 2 on the following page.

### Reading from a KXCJ9 8-bit Register

When reading data from a KXCJ9 8-bit register on the I<sup>2</sup>C bus, as shown in Sequence 3 on the next page, the following protocol must be observed: The Master first transmits a start condition (S) and the appropriate Slave Address (SAD) with the LSB set at '0' to write. The KXCJ9 acknowledges and the Master transmits the 8-bit RA of the register it wants to read. The KXCJ9 again acknowledges, and the Master transmits a repeated start condition (Sr). After the repeated start condition, the Master addresses the KXCJ9 with a '1' in the LSB (SAD+R) to read from the previously selected register. The Slave then acknowledges and transmits the data from the requested register. The Master does not acknowledge (NACK) it received the transmitted data, but transmits a stop condition to end the data transfer. Note that the KXCJ9 automatically increments through its sequential registers, allowing data to be read from multiple registers following a single SAD+R command as shown below in Sequence 4 on the following page. The 8-bit register data is transmitted using a left-most format, first bit shifted/clocked out being the MSB bit.

If a receiver cannot transmit or receive another complete byte of data until it has performed some other function, it can hold SCL low to force the transmitter into a wait state. Data transfer only continues when the receiver is ready for another byte and releases SCL.



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#### **Data Transfer Sequences**

The following information clearly illustrates the variety of data transfers that can occur on the I<sup>2</sup>C bus and how the Master and Slave interact during these transfers. Table 9 defines the I<sup>2</sup>C terms used during the data transfers.

| Term | Definition                |
|------|---------------------------|
| S    | Start Condition           |
| Sr   | Repeated Start Condition  |
| SAD  | Slave Address             |
| W    | Write Bit                 |
| R    | Read Bit                  |
| ACK  | Acknowledge               |
| NACK | Not Acknowledge           |
| RA   | Register Address          |
| Data | Transmitted/Received Data |
| Р    | Stop Condition            |

Table 9. I<sup>2</sup>C Terms

### **Sequence 1.** The Master is writing one byte to the Slave.

| Master | S | SAD + W |     | RA |     | DATA |     | Р |
|--------|---|---------|-----|----|-----|------|-----|---|
| Slave  |   |         | ACK |    | ACK |      | ACK |   |

### **Sequence 2.** The Master is writing multiple bytes to the Slave.

| Master | S | SAD + W |            | RA |            | DATA |            | DATA |     | Р |
|--------|---|---------|------------|----|------------|------|------------|------|-----|---|
| Slave  |   |         | <b>ACK</b> |    | <b>ACK</b> |      | <b>ACK</b> |      | ACK |   |

### **Sequence 3.** The Master is receiving one byte of data from the Slave.

| Master | S | SAD + W |     | RA |     | Sr | SAD + R |     |      | NACK | Р |
|--------|---|---------|-----|----|-----|----|---------|-----|------|------|---|
| Slave  |   |         | ACK |    | ACK |    |         | ACK | DATA |      |   |

### **Sequence 4.** The Master is receiving multiple bytes of data from the Slave.

| Master | S | SAD + W |     | RA |            | Sr | SAD + R |     |      | ACK |      | NACK | Р |
|--------|---|---------|-----|----|------------|----|---------|-----|------|-----|------|------|---|
| Slave  |   |         | ACK |    | <b>ACK</b> |    |         | ACK | DATA |     | DATA |      |   |



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### **KXCJ9 Embedded Registers**

The KXCJ9 has 25 embedded 8-bit registers that are accessible by the user. This section contains the addresses for all embedded registers and also describes bit functions of each register. Table 10 below provides a listing of the accessible 8-bit registers and their addresses.

|                  | Туре       | I2C Ac      | Idress    |
|------------------|------------|-------------|-----------|
| Register Name    | Read/Write | Hex         | Binary    |
| Kionix Reserved  | -          | 0x00 - 0x05 | -         |
| XOUT_L           | R          | 0x06        | 0000 0110 |
| XOUT_H           | R          | 0x07        | 0000 0111 |
| YOUT_L           | R          | 0x08        | 0000 1000 |
| YOUT_H           | R          | 0x09        | 0000 1001 |
| ZOUT_L           | R          | 0x0A        | 0000 1010 |
| ZOUT_H           | R          | 0x0B        | 0000 1011 |
| DCST_RESP        | R          | 0x0C        | 0000 1100 |
| Kionix Reserved  | -          | 0x0D - 0x0E | -         |
| WHO_AM_I         | R          | 0x0F        | 0000 1111 |
| Kionix Reserved  | -          | 0x10 - 0x15 | -         |
| INT_SOURCE1      | R          | 0x16        | 0001 0110 |
| INT_SOURCE2      | R          | 0x17        | 0001 0111 |
| STATUS_REG       | R          | 0x18        | 0001 1000 |
| Kionix Reserved  | -          | 0x19        | -         |
| INT_REL          | R          | 0x1A        | 0001 1010 |
| CTRL_REG1*       | R/W        | 0x1B        | 0001 1011 |
| Kionix Reserved  | -          | 0x1C        | 0001 1100 |
| CTRL_REG2*       | R/W        | 0x1D        | 0001 1101 |
| INT_CTRL_REG1*   | R/W        | 0x1E        | 0001 1110 |
| INT_CTRL_REG2*   | R/W        | 0x1F        | 0001 1111 |
| Kionix Reserved  | -          | 0x20        | 0010 0000 |
| DATA_CTRL_REG*   | R/W        | 0x21        | 0010 0001 |
| Kionix Reserved  | -          | 0x22 - 0x28 | -         |
| WAKEUP_TIMER*    | R/W        | 0x29        | 0010 1001 |
| Kionix Reserved  | -          | 0x2A - 0x39 | -         |
| SELF_TEST        | R/W        | 0x3A        | 0011 1010 |
| Kionix Reserved  | _          | 0x3B - 0x69 | -         |
| WAKUP_THRESHOLD* | R/W        | 0x6A        | 0110 1010 |

<sup>\*</sup> Note: When changing the contents of these registers, the PC1 bit in CTRL\_REG1 must first be set to "0".

Table 10. KXCJ9 Register Map

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### **KXCJ9 Register Descriptions**

### **Accelerometer Outputs**

These registers contain up to 12-bits of valid acceleration data for each axis depending on the setting of the RES bit in CTRL\_REG1, where the acceleration outputs are represented in 12-bit valid data when RES = '1' and 8-bit valid data when RES = '0'. The data is updated every user-defined ODR period, is protected from overwrite during each read, and can be converted from digital counts to acceleration (g) per Table 11 below. The register acceleration output binary data is represented in 2's complement format. For example, if N = 12 bits, then the Counts range is from -2048 to 2047, and if N = 8 bits, then the Counts range is from -128 to 127.

| 12-bit<br>Register Data<br>(2's complement) | Equivalent<br>Counts in decimal | Range = +/-2g | Range = +/-4g | Range = +/-8g |
|---|---------------------------------|---------------|---------------|---------------|
| 0111 1111 1111                              | 2047                            | +1.999g       | +3.998g       | +7.996g       |
| 0111 1111 1110                              | 2046                            | +1.998g       | +3.996g       | +7.992g       |
|   |                                 | •••           | •••           |               |
| 0000 0000 0001                              | 1                               | +0.001g       | +0.002g       | +0.004g       |
| 0000 0000 0000                              | 0                               | 0.000g        | 0.000g        | 0.000g        |
| 1111 1111 1111                              | -1                              | -0.001g       | -0.002g       | -0.004g       |
|   |                                 |               |               |               |
| 1000 0000 0001                              | -2047                           | -1.999g       | -3.998g       | -7.996g       |
| 1000 0000 0000                              | -2048                           | -2.000g       | -4.000g       | -8.000g       |

| 8-bit<br>Register Data<br>(2's complement) | Equivalent<br>Counts in decimal | Range = +/-2g | Range = +/-4g | Range = +/-8g |
|--|---------------------------------|---------------|---------------|---------------|
| 0111 1111                                  | 127                             | +1.984g       | +3.968g       | +7.936g       |
| 0111 1110                                  | 126                             | +1.968g       | +3.936g       | +7.872g       |
|  |                                 |               |               | •••           |
| 0000 0001                                  | 1                               | +0.016g       | +0.032g       | +0.064g       |
| 0000 0000                                  | 0                               | 0.000g        | 0.000g        | 0.000g        |
| 1111 1111                                  | -1                              | -0.016g       | -0.032g       | -0.064g       |
|  |                                 |               |               |               |
| 1000 0001                                  | -127                            | -1.984g       | -3.968g       | -7.936g       |
| 1000 0000                                  | -128                            | -2.000g       | -4.000g       | -8.000g       |

**Table 11.** Acceleration (g) Calculation

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### XOUT L

X-axis accelerometer output least significant byte

| R      | R      | R      | R      | R    | R              | R          | R     |
|--------|--------|--------|--------|------|----------------|------------|-------|
| XOUTD3 | XOUTD2 | XOUTD1 | XOUTD0 | Χ    | Χ              | Χ          | Χ     |
| Bit7   | Bit6   | Bit5   | Bit4   | Bit3 | Bit2           | Bit1       | Bit0  |
|        |        |        |        |      | l <sup>2</sup> | C Address: | 0x06h |

### **XOUT H**

X-axis accelerometer output most significant byte

| R       | R       | R      | R      | R      | R              | R          | R      |
|---------|---------|--------|--------|--------|----------------|------------|--------|
| XOUTD11 | XOUTD10 | XOUTD9 | XOUTD8 | XOUTD7 | XOUTD6         | XOUTD5     | XOUTD4 |
| Bit7    | Bit6    | Bit5   | Bit4   | Bit3   | Bit2           | Bit1       | Bit0   |
|         |         |        |        |        | l <sup>2</sup> | C Address: | 0x07h  |

#### YOUT L

Y-axis accelerometer output least significant byte

| R      | R      | R      | R              | R          | R     | R    | R    |
|--------|--------|--------|----------------|------------|-------|------|------|
| YOUTD3 | YOUTD2 | YOUTD1 | YOUTD0         | Χ          | Χ     | Χ    | Χ    |
| Bit7   | Bit6   | Bit5   | Bit4           | Bit3       | Bit2  | Bit1 | Bit0 |
|        |        |        | l <sup>2</sup> | C Address: | 0x08h |      |      |

#### YOUT H

Y-axis accelerometer output most significant byte

| R       | R       | R      | R      | R      | R      | R          | R      |
|---------|---------|--------|--------|--------|--------|------------|--------|
| YOUTD11 | YOUTD10 | YOUTD9 | YOUTD8 | YOUTD7 | YOUTD6 | YOUTD5     | YOUTD4 |
| Bit7    | Bit6    | Bit5   | Bit4   | Bit3   | Bit2   | Bit1       | Bit0   |
|         |         |        |        |        |        | C Address: | 0x09h  |



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### ZOUT\_L

Z-axis accelerometer output least significant byte

| R      | R      | R      | R            | R          | R     | R    | R    |
|--------|--------|--------|--------------|------------|-------|------|------|
| ZOUTD3 | ZOUTD2 | ZOUTD1 | ZOUTD0       | Χ          | Χ     | Χ    | Χ    |
| Bit7   | Bit6   | Bit5   | Bit4         | Bit3       | Bit2  | Bit1 | Bit0 |
|        |        |        | <sup>2</sup> | C Address: | 0x0Ah |      |      |

### **ZOUT H**

Z-axis accelerometer output most significant byte

| R       | R       | R      | R      | R      | R              | R          | R      |
|---------|---------|--------|--------|--------|----------------|------------|--------|
| ZOUTD11 | ZOUTD10 | ZOUTD9 | ZOUTD8 | ZOUTD7 | ZOUTD6         | ZOUTD5     | ZOUTD4 |
| Bit7    | Bit6    | Bit5   | Bit4   | Bit3   | Bit2           | Bit1       | Bit0   |
|         |         |        |        |        | l <sup>2</sup> | C Address: | 0x0Bh  |



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### DCST RESP

This register can be used to verify proper integrated circuit functionality. It always has a byte value of 0x55h unless the DCST bit in CTRL\_REG3 is set. At that point this value is set to 0xAAh. The byte value is returned to 0x55h after reading this register.

| R      | R      | R      | R      | R              | R          | R      | R      |             |
|--------|--------|--------|--------|----------------|------------|--------|--------|-------------|
| DCSTR7 | DCSTR6 | DCSTR5 | DCSTR4 | DCSTR3         | DCSTR2     | DCSTR1 | DCSTR0 | Reset Value |
| Bit7   | Bit6   | Bit5   | Bit4   | Bit3           | Bit2       | Bit1   | Bit0   | 01010101    |
|        |        |        |        | l <sup>2</sup> | C Address: | 0x0Ch  |        |             |

#### WHO AM I

This register can be used for supplier recognition, as it can be factory written to a known byte value. The default value is 0x0Ah.

|   | R    | R    | R    | R    | R    | R              | R          | R     |             |
|---|------|------|------|------|------|----------------|------------|-------|-------------|
|   | WIA7 | WIA6 | WIA5 | WIA4 | WIA3 | WIA2           | WIA1       | WIA0  | Reset Value |
| ſ | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2           | Bit1       | Bit0  | 00001010    |
|   |      |      |      |      |      | l <sup>2</sup> | C Address: | 0x0Fh |             |

#### **Interrupt Source Registers**

These two registers report interrupt state changes. This data is updated when a new interrupt event occurs and each application's result is latched until the interrupt release register is read. The programmable interrupt engine can be configured to report data in an unlatched manner via the interrupt control registers.



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### **INT SOURCE1**

This register reports which function caused an interrupt. Reading from the interrupt release register (INT\_REL, 0x1Ah) will clear the entire contents of this register.

| _ | R    | R    | R    | R    | R    | R    | R          | R     |
|---|------|------|------|------|------|------|------------|-------|
|   | 0    | 0    | 0    | DRDY | 0    | 0    | WUFS       | 0     |
|   | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1       | Bit0  |
| - |      |      |      |      |      |      | C Address: | 0x16h |

**DRDY** - indicates that new acceleration data (at Reg Addr 0x06h to 0x08h) is available. This bit is cleared when acceleration data is read or the interrupt release register (INT REL, 0x1Ah) is read.

0 = New acceleration data not available

1 = New acceleration data available

**WUFS** - Wake up, This bit is cleared when the interrupt source latch register (INT\_REL, ox1Ah) is read.

0 = No motion

1 = Motion has activated the interrupt

#### **INT SOURCE2**

This register reports the axis and direction of detected motion per Table 12. This register is cleared when the interrupt source latch register (INT\_REL, 0x1Ah) is read.

| R    | R    | R    | R    | R    | R            | R          | R     |
|------|------|------|------|------|--------------|------------|-------|
| 0    | 0    | XNWU | XPWU | YNWU | YPWU         | ZNWU       | ZPWU  |
| Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2         | Bit1       | Bit0  |
|      |      |      |      |      | <sup>2</sup> | C Address: | 0x17h |

| Bit  | Description              |
|------|--------------------------|
| XNWU | X Negative (X-) Reported |
| XPWU | X Positive (X+) Reported |
| YNWU | Y Negative (Y-) Reported |
| YPWU | Y Positive (Y+) Reported |
| ZNWU | Z Negative (Z-) Reported |
| ZPWU | Z Positive (Z+) Reported |

Table 12. KXCJ9 Motion Reporting



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### STATUS REG

This register reports the status of the interrupt.

| <br>R | R    | R    | R    | R    | R              | R          | R     |
|-------|------|------|------|------|----------------|------------|-------|
| 0     | 0    | 0    | INT  | 0    | 0              | 0          | 0     |
| Bit7  | Bit6 | Bit5 | Bit4 | Bit3 | Bit2           | Bit1       | Bit0  |
|       |      |      |      |      | l <sup>2</sup> | C Address: | 0x18h |

INT reports the combined (OR) interrupt information of DRDY and WUFS in the interrupt source register (INT\_SOURCE1, 0x16h). This bit is cleared when acceleration data is read or the interrupt release register (INT\_REL, 1Ah) is read.

0 = no interrupt event

1 = interrupt event has occurred

### INT\_REL

Latched interrupt source information (INT\_SOURCE1, 0x16h and INT\_SOURCE2, 0x17h) is cleared and physical interrupt latched pin (7) is changed to its inactive state when this register is read.

| R    | R    | R    | R    | R    | R              | R          | R     |
|------|------|------|------|------|----------------|------------|-------|
| Χ    | Χ    | Χ    | Χ    | Χ    | Χ              | Χ          | Χ     |
| Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2           | Bit1       | Bit0  |
|      |      |      |      |      | l <sup>2</sup> | C Address: | 0x1Ah |



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#### CTRL REG1

Read/write control register that controls the main feature set.

| R/W  | R/W  | R/W   | R/W   | R/W   | R/W            | R/W                     | R/W   |             |
|------|------|-------|-------|-------|----------------|-------------------------|-------|-------------|
| PC1  | RES  | DRDYE | GSEL1 | GSEL0 | 0              | WUFE                    | 0     | Reset Value |
| Bit7 | Bit6 | Bit5  | Bit4  | Bit3  | Bit2           | Bit1                    | Bit0  | 00000000    |
|      |      |       |       |       | l <sup>2</sup> | <sup>2</sup> C Address: | 0x1Bh |             |

PC1 controls the operating mode of the KXCJ9.

0 = disabled mode

1 = operating mode

**RES** determines the performance mode of the KXCJ9. Note that to change the value of this bit, the PC1 bit must first be set to "0".

0 = low current, 8-bit valid. Only available for ODR <= 200 Hz. Bandwidth (Hz) = 800

1 = high current, 12-bit or 14-bit valid. Bandwidth (Hz) = ODR/2

**DRDYE** enables the reporting of the availability of new acceleration data as an interrupt. Note that to change the value of this bit, the PC1 bit must first be set to "0".

0 = availability of new acceleration data is not reflected as an interrupt

1 = availability of new acceleration data is reflected as an interrupt

**GSEL1, GSEL0** selects the acceleration range of the accelerometer outputs per Table 13. Note that to change the value of this bit, the PC1 bit must first be set to "0".

| GSEL1 | GSEL0 | Range              |
|-------|-------|--------------------|
| 0     | 0     | +/-2g              |
| 0     | 1     | +/-4g              |
| 1     | 0     | +/-8g              |
| 1     | 1     | +/-8g <sup>1</sup> |

Table 13. Selected Acceleration Range

**WUFE** enables the Wake Up (motion detect) function. 0= disabled, 1= enabled. Note that to change the value of this bit, the PC1 bit must first be set to "0".

0 = Wake Up function disabled

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<sup>&</sup>lt;sup>1</sup> This is a 14-bit mode available only in Full Power mode and only for Registers 0x06h-0x0Bh



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#### 1 = Wake Up function enabled

#### CTRL REG2

Read/write control register that provides more feature set control. Note that to properly change the value of this register, the PC1 bit in CTRL REG1 must first be set to "0".

| R/W  | R/W      | R/W      | R/W  | R/W      | R/W                             | R/W   | R/W   |             |
|------|----------|----------|------|----------|---------------------------------|-------|-------|-------------|
| SRST | reserved | reserved | DCST | reserved | OWUFA                           | OWUFB | OWUFC | Reset Value |
| Bit7 | Bit6     | Bit5     | Bit4 | Bit3     | Bit2                            | Bit1  | Bit0  | 00000000    |
|      |          |          |      |          | I <sup>2</sup> C Address: 0x1Dh |       |       |             |

**SRST** initiates software reset, which performs the RAM reboot routine. This bit will remain 1 until the RAM reboot routine is finished.

SRST = 0 - no action

SRST = 1 - start RAM reboot routine

**DCST** initiates the digital communication self-test function.

DCST = 0 - no action

DCST = 1 – sets ST\_RESP register to 0xAAh and when ST\_RESP is read, sets this bit to 0 and sets ST\_RESP to 0x55h

**OWUFA, OWUFB, OWUFC** sets the Output Data Rate for the Wake Up function (motion detection) per Table 14 below

| OWUFA | OWUFB | OWUFC | Wake Up function<br>Output Data Rate |
|-------|-------|-------|--------------------------------------|
| 0     | 0     | 0     | 0.781Hz                              |
| 0     | 0     | 1     | 1.563Hz                              |
| 0     | 1     | 0     | 3.125Hz                              |
| 0     | 1     | 1     | 6.25Hz                               |
| 1     | 0     | 0     | 12.5Hz                               |
| 1     | 0     | 1     | 25Hz                                 |
| 1     | 1     | 0     | 50Hz                                 |
| 1     | 1     | 1     | 100Hz                                |

**Table 14.** Output Data Rate for Wake Up Function



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#### **INT CTRL REG1**

This register controls the settings for the physical interrupt pin (7). Note that to properly change the value of this register, the PC1 bit in CTRL\_REG1 must first be set to "0".

| _ | R/W  | R/W  | R/W  | R/W  | R/W  | R/W                     | R/W   | R/W  |             |
|---|------|------|------|------|------|-------------------------|-------|------|-------------|
|   | 0    | 0    | IEN  | IEA  | IEL  | 0                       | 0     | 0    | Reset Value |
| ſ | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2                    | Bit1  | Bit0 | 00010000    |
|   |      |      |      |      |      | <sup>2</sup> C Address: | 0x1Eh |      |             |

**IEN** enables/disables the physical interrupt pin (7)

IEN = 0 – physical interrupt pin (7) is disabled

IEN = 1 - physical interrupt pin (7) is enabled

**IEA** sets the polarity of the physical interrupt pin (7)

IEA = 0 – polarity of the physical interrupt pin (7) is active low

IEA = 1 - polarity of the physical interrupt pin (7) is active high

**IEL** sets the response of the physical interrupt pin (7)

IEL = 0 - the physical interrupt pin (7) latches until it is cleared by reading INT REL

IEL = 1 -the physical interrupt pin (7) will transmit one pulse with a period of 0.03 -

0.05ms

#### **INT CTRL REG2**

This register controls which axis and direction of detected motion can cause an interrupt. Note that to properly change the value of this register, the PC1 bit in CTRL\_REG1 must first be set to "0".

| R/W                             | R/W  | R/W   | R/W   | R/W   | R/W   | R/W   | R/W   |             |
|---------------------------------|------|-------|-------|-------|-------|-------|-------|-------------|
| 0                               | 0    | XNWUE | XPWUE | YNWUE | YPWUE | ZNWUE | ZPWUE | Reset Value |
| Bit7                            | Bit6 | Bit5  | Bit4  | Bit3  | Bit2  | Bit1  | Bit0  | 00111111    |
| I <sup>2</sup> C Address: 0x1Fh |      |       |       |       |       |       |       |             |

**XNWU** - x negative (x-): 0 = disabled, 1 = enabled

**XPWU** - x positive (x+): 0 = disabled, 1 = enabled

**YNWU** - y negative (y-): 0 = disabled, 1 = enabled

**YPWU** - y positive (y+): 0 = disabled, 1 = enabled

**ZNWU** - z negative (z-): 0 = disabled, 1 = enabled

**ZPWU** - z positive (z+): 0 = disabled, 1 = enabled



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### DATA CTRL REG

Read/write control register that configures the acceleration outputs. Note that to properly change the value of this register, the PC1 bit in CTRL\_REG1 must first be set to "0".

| _ | R/W  | R/W  | R/W  | R/W  | R/W            | R/W        | R/W   | R/W  |             |
|---|------|------|------|------|----------------|------------|-------|------|-------------|
|   | 0    | 0    | 0    | 0    | OSAA           | OSAB       | OSAC  | OSAD | Reset Value |
|   | Bit7 | Bit6 | Bit5 | Bit4 | Bit3           | Bit2       | Bit1  | Bit0 | 0000010     |
|   |      |      |      |      | l <sup>2</sup> | C Address: | 0x21h |      |             |

**OSAA, OSAB, OSAC, OSAD** sets the output data rate (ODR) for the low-pass filtered acceleration outputs per

Table 15.

| OSAA | OSAB | OSAC | OSAD | Output Data Rate | LPF Roll-Off |
|------|------|------|------|------------------|--------------|
| 1    | 0    | 0    | 0    | 0.781Hz          | 0.3905Hz     |
| 1    | 0    | 0    | 1    | 1.563Hz          | 0.781Hz      |
| 1    | 0    | 1    | 0    | 3.125Hz          | 1.563Hz      |
| 1    | 0    | 1    | 1    | 6.25Hz           | 3.125Hz      |
| 0    | 0    | 0    | 0    | 12.5Hz           | 6.25Hz       |
| 0    | 0    | 0    | 1    | 25Hz             | 12.5Hz       |
| 0    | 0    | 1    | 0    | 50Hz             | 25Hz         |
| 0    | 0    | 1    | 1    | 100Hz            | 50Hz         |
| 0    | 1    | 0    | 0    | 200Hz            | 100Hz        |
| 0    | 1    | 0    | 1    | 400Hz            | 200Hz        |
| 0    | 1    | 1    | 0    | 800Hz            | 400Hz        |
| 0    | 1    | 1    | 1    | 1600Hz           | 800Hz        |

Table 15. Acceleration Output Data Rate (ODR) and LPF Roll-Off

Note: Output Data Rates >= 400Hz will force device into Full Power mode



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### **WAKEUP TIMER**

This register sets the time motion must be present before a wake-up interrupt is set. Every count is calculated as 1/OWUF delay period. Note that to properly change the value of this register, the PC1 bit in CTRL REG1 must first be set to "0". Valid Entries are 1 to 255, zero is excluded.

| R/W   | R/W   | R/W   | R/W   | R/W   | R/W                     | R/W   | R/W   |             |
|-------|-------|-------|-------|-------|-------------------------|-------|-------|-------------|
| WUFC7 | WUFC6 | WUFC5 | WUFC4 | WUFC3 | WUFC2                   | WUFC1 | WUFC0 | Reset Value |
| Bit7  | Bit6  | Bit5  | Bit4  | Bit3  | Bit2                    | Bit1  | Bit0  | 00000000    |
|       |       |       |       | ا     | <sup>2</sup> C Address: | 0x29h |       |             |

### SELF\_TEST

When 0xCA is written to this register, the MEMS self-test function is enabled. Electrostatic-actuation of the accelerometer, results in a DC shift of the X, Y and Z axis outputs. Writing 0x00 to this register will return the accelerometer to normal operation.

| R/W  | R/W  | R/W  | R/W  | R/W            | R/W                     | R/W   | R/W  |             |
|------|------|------|------|----------------|-------------------------|-------|------|-------------|
| 1    | 1    | 0    | 0    | 1              | 0                       | 1     | 0    | Reset Value |
| Bit7 | Bit6 | Bit5 | Bit4 | Bit3           | Bit2                    | Bit1  | Bit0 | 00000000    |
|      |      |      |      | l <sup>2</sup> | <sup>2</sup> C Address: | 0x3Ah |      |             |

### WAKEUP\_THRESHOLD

This register sets the threshold for wake-up (motion detect) interrupt is set. The KXCJ9 will ship from the factory with this value set to correspond to a change in acceleration of 0.5g. Note that to properly change the value of this register, the PC1 bit in CTRL\_REG1 must first be set to "0".

| R/W   | R/W   | R/W   | R/W   | R/W   | R/W        | R/W   | R/W   |             |
|-------|-------|-------|-------|-------|------------|-------|-------|-------------|
| WUTH7 | WUTH6 | WUTH5 | WUTH4 | WUTH3 | WUTH2      | WUTH1 | WUTH0 | Reset Value |
| Bit7  | Bit6  | Bit5  | Bit4  | Bit3  | Bit2       | Bit1  | Bit0  | 00001000    |
|       |       |       |       |       | C Address: | 0x6Ah |       |             |

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#### **KXCJ9 Embedded Wake Up Function**

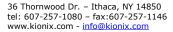
The KXCJ9 contains an interrupt engine that can be configured by the user to report when qualified changes in acceleration occur. The user has the option to enable or disable specific axes and specific directions, as well as to specify the delay time. An example use case for the engine would be to detect motion on any axis to signal an event and wake up the accelerometer or other devices. This can be achieved by configuring the engine to detect when the acceleration on any axis is greater than the user-defined threshold for a user-defined amount of time. Equations 1 and 2 show how to calculate the engine threshold (WAKEUP\_THRESHOLD) and delay time (WAKEUP\_TIMER) register values for the desired result.

WAKEUP\_THRESHOLD (counts) = Desired Threshold (g) x 16 (counts/g)

Equation 1. Wake Up Threshold

WAKEUP\_TIMER (counts) = Desired Delay Time (sec) x OWUF (Hz)

Equation 2. Wake Up Delay Time





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Figure 2 below shows the latched response of the Wake Up Function with WUF Timer = 10 counts.

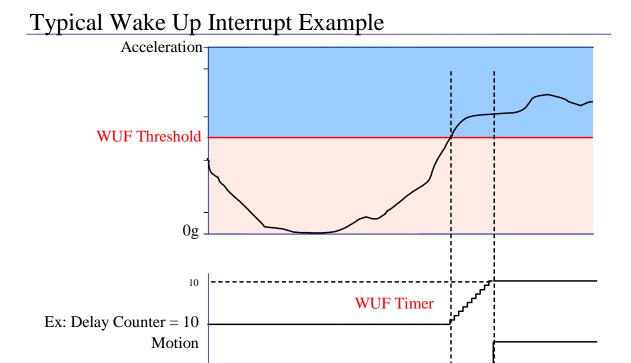


Figure 2. Latched Motion Interrupt Response

The KXCJ9-1008 wake-up function is always latched. However, if the INT\_CTROL\_REG1 is set with IEL = 1, then upon a wake-up event the WUF interrupt signal will pulse and return low, but only once. The WUF interrupt output will not reset until a read of the INT\_REL latch reset register.

Inactive



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### **Revision History**

| REVISION | DESCRIPTION                       | DATE        |
|----------|-----------------------------------|-------------|
| 1        | Production Release                | 24-Jul-2012 |
| 2        | Included Floor Life specification | 02-Aug-2012 |
| 3        | Included Table of Start Up Time   | 03-Aug-2012 |
| 4        | Revised Power Up Time footnote    | 08-Aug-2012 |
| 5        | Updated ADDR Pin description      | 03-Dec-2012 |

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